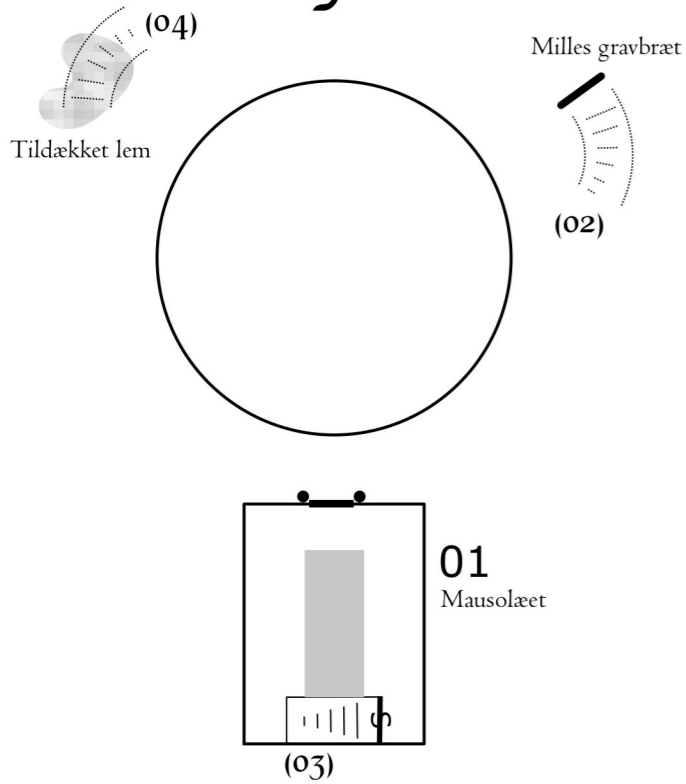


Overfladen



Bunden

