

Set checklist

There are **five** sets, plus prologue and epilogue.

1. **The game master introduces the set.**
2. **Fact cards are passed out**, the players prepare, and those who don't have "It's Not All Bad" read out their facts.
3. **New Special Coping Cards** are put on the table and briefly explained. Casualty cards are laid out, red and black, according to the number of characters under threat.
4. **War scene.** The fact cards must be brought into play, and "Heroic Effort" can be played. Tell and play your primary and secondary characters. The main scene takes about 12 minutes, with a warning to play facts now after 10.
5. **The casualty cards** are shuffled and put face down on the threatened characters on the characters overview. Everyone turns over the cards in their own column. Characters with a red card die, receive crippling injuries or break down.
6. **Casualty scenes.** Brief scenes about the fate and consequences of each casualty.
7. **Coping scenes.** On your turn, play coping cards. The coping scenes should be brief: Go straight to the point, play the point, cut.
8. **A poem.** Prepare the indicated piece from your booklet of poetry, or do the associated meditation exercise. Then, reading out of poetry.

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