

# En djävulsk plan

– Karaktärsblad för SLP –



# HårnMaster

## COMBAT PROFILE

Character Name: Orald  
Occupation / Title: Hunter

### COMBAT STATS WEAPON WGT WQ A/D HM B E P AML DML NOTES

|                 |    |          |   |    |     |     |   |   |   |    |    |                   |
|-----------------|----|----------|---|----|-----|-----|---|---|---|----|----|-------------------|
| Initiative      | 55 | Shortbow | 2 | 10 | 1/1 | -   | 1 | - | - | 93 | 93 | 100'6,200'5,400'4 |
| Endurance       | 12 | Dagger   | 1 | 11 | 1/1 | 0   | 1 | 2 | 5 | 85 | 85 | 0 -20 -40         |
| Dexterity       | 10 | Spear    | 5 | 11 | 4/2 | -10 | 4 | - | 7 | 90 | 80 |                   |
| Agility         | 10 |          |   |    |     |     |   |   |   |    |    |                   |
| Move            | 10 |          |   |    |     |     |   |   |   |    |    |                   |
| Dodge (AGL × 5) | 50 |          |   |    |     |     |   |   |   |    |    |                   |

### INJURIES LOAD (Items Worn/Carried) ARMOUR / CLOTHING MATERIAL AQ WT

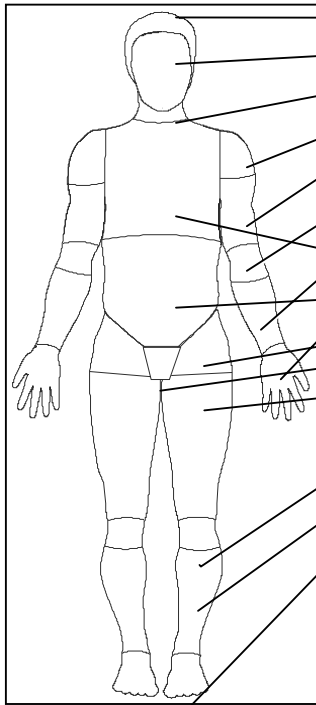
|                  |           |            |                     |      |            |         |  |     |
|------------------|-----------|------------|---------------------|------|------------|---------|--|-----|
| <b>Location</b>  | <b>HR</b> | <b>ILs</b> | <b>Armour</b>       | 20,8 | Leggings   | Leather |  | 8,8 |
|                  |           |            | <b>Weapons</b>      | 8    | Tunic      | Leater  |  | 8,8 |
|                  |           |            | 39 silver           |      | Calf Boots | Leather |  | 3,2 |
|                  |           |            | Quiver              | 1    |            |         |  |     |
|                  |           |            | 20 Arrows           | 1    |            |         |  |     |
|                  |           |            | Bowstring           |      |            |         |  |     |
|                  |           |            |                     |      |            |         |  |     |
| <b>Bloodloss</b> | <b>H6</b> |            | <b>Total Weight</b> | 30,8 |            |         |  |     |

### PENALTIES SPEC. PENALTIES

|                             |   |              |  |
|-----------------------------|---|--------------|--|
| A. Injury Levels            |   |              |  |
| B. Fatigue Levels           |   |              |  |
| Universal (A+B)             |   |              |  |
| C. Encumbrance ENC=Load/End | 3 |              |  |
| Physical (A+B+C)            |   | <b>Total</b> |  |

### COMPUND LAYERS AQ B E P F

|           |                   |   |   |   |   |
|-----------|-------------------|---|---|---|---|
| Skull     |                   |   |   |   |   |
| Face      |                   |   |   |   |   |
| Neck      |                   |   |   |   |   |
| Shoulder  | Leather           | 2 | 4 | 3 | 3 |
| Upper Arm | Leather           | 2 | 4 | 3 | 3 |
| Elbow     |                   |   |   |   |   |
| Forearm   |                   |   |   |   |   |
| Hand      |                   |   |   |   |   |
| Thorax    | Leather           | 2 | 4 | 3 | 3 |
| Abdomen   | Leather           | 2 | 4 | 3 | 3 |
| Hip       | Leather + Leather | 4 | 8 | 6 | 6 |
| Groin     | Leather + Leather | 4 | 8 | 6 | 6 |
| Thigh     | Leather           | 2 | 4 | 3 | 3 |
| Knee      | Leather           | 2 | 4 | 3 | 3 |
| Calf      | Leather + Leather | 4 | 8 | 6 | 6 |
| Foot      | Leather + Leather | 4 | 8 | 6 | 6 |





# HårnMaster

## COMBAT PROFILE

Character Name: Prendis  
 Occupation / Title Mercenary Captain

### COMBAT STATS WEAPON WGT WQ A/D HM B E P AML DML NOTES

|                 |    |              |   |    |     |     |   |   |   |     |     |  |
|-----------------|----|--------------|---|----|-----|-----|---|---|---|-----|-----|--|
| Initiative      | 84 | Battle Axe   | 6 | 13 | 4/2 | -15 | 6 | 9 | - | 114 | 104 |  |
| Endurance       | 13 | Round Shield | 6 | 13 | 1/4 | -   | 2 | - | - | 99  | 114 |  |
| Dexterity       | 14 | Poleaxe      | 8 | 11 | 5/1 | -20 | 6 | 9 | 6 | 110 | 90  |  |
| Agility         | 7  |              |   |    |     |     |   |   |   |     |     |  |
| Move            | 7  |              |   |    |     |     |   |   |   |     |     |  |
| Dodge (AGL × 5) | 35 |              |   |    |     |     |   |   |   |     |     |  |
|                 |    |              |   |    |     |     |   |   |   |     |     |  |

### INJURIES LOAD (Items Worn/Carried) ARMOUR / CLOTHING MATERIAL AQ WT

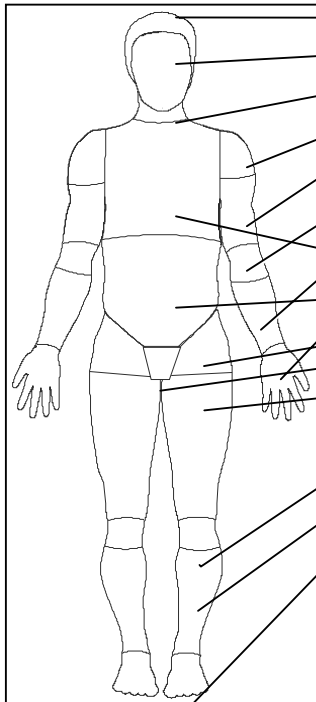
|                  |           |            |                     |      |            |         |  |      |
|------------------|-----------|------------|---------------------|------|------------|---------|--|------|
| <b>Location</b>  | <b>HR</b> | <b>ILs</b> | <b>Armour</b>       | 63,7 | Hauberk    | Scale   |  | 45,5 |
|                  |           |            | <b>Weapons</b>      | 20   | Leggings   | Leater  |  | 8,8  |
|                  |           |            | 108 silver          |      | Knee Boots | Leather |  | 3,8  |
|                  |           |            |                     |      | Cowl       | Mail    |  | 4,0  |
|                  |           |            |                     |      | Gauntlets  | Ring    |  | 1,6  |
|                  |           |            |                     |      |            |         |  |      |
|                  |           |            |                     |      |            |         |  |      |
| <b>Bloodloss</b> | <b>H6</b> |            | <b>Total Weight</b> | 83,7 |            |         |  |      |

### PENALTIES SPEC. PENALTIES

|                             |   |              |  |  |
|-----------------------------|---|--------------|--|--|
| A. Injury Levels            |   |              |  |  |
| B. Fatigue Levels           |   |              |  |  |
| Universal (A+B)             |   |              |  |  |
| C. Encumbrance ENC=Load/End | 6 |              |  |  |
| Physical (A+B+C)            |   | <b>Total</b> |  |  |

### COMPUND LAYERS AQ B E P F

|           |                   |   |    |   |   |
|-----------|-------------------|---|----|---|---|
| Skull     | Mail              | 2 | 8  | 5 | 1 |
| Face      |                   |   |    |   |   |
| Neck      | Mail              | 2 | 8  | 5 | 1 |
| Shoulder  | Scale             | 5 | 9  | 4 | 5 |
| Upper Arm | Scale             | 5 | 9  | 4 | 5 |
| Elbow     | Scale             | 5 | 9  | 4 | 5 |
| Forearm   | Scale             | 5 | 9  | 4 | 5 |
| Hand      | Ring              | 3 | 6  | 4 | 3 |
| Thorax    | Scale             | 5 | 9  | 4 | 5 |
| Abdomen   | Scale             | 5 | 9  | 4 | 5 |
| Hip       | Scale + Leather   | 7 | 13 | 7 | 8 |
| Groin     | Scale + Leather   | 7 | 13 | 7 | 8 |
| Thigh     | Scale + Leather   | 7 | 13 | 7 | 8 |
| Knee      | Leather + Leather | 4 | 8  | 6 | 6 |
| Calf      | Leather + Leather | 4 | 8  | 6 | 6 |
| Foot      | Leather + Leather | 4 | 8  | 6 | 6 |



# HårnMaster

## CHARACTER PROFILE

Character Name: Sir Terkos av Direnhög

Occupation / Title Knight Errant

### BIRTH/FAMILY

### APPEARANCE

### PHYSICAL

### PERSONALITY

|                           |                       |                   |                            |                     |                         |               |
|---------------------------|-----------------------|-------------------|----------------------------|---------------------|-------------------------|---------------|
| Species<br>Human          | Sex<br>Male           | Height<br>5' 5"   | Frame<br>Medium (9)        | Strength<br>10      | Intelligence<br>13      | Aura<br>12    |
| Birthdate<br>690-Hal-13   | Sunsign<br>Tarael     | Weight<br>141 lbs | Comeliness<br>Average (11) | Stamina<br>13       | Will<br>14              | Morality<br>5 |
| Birthplace<br>Direnhög    | Culture<br>Feudal     | Other Appearance  |                            | Dexterity<br>12     | Psyche                  |               |
|                           | Social Class<br>Noble |                   |                            | Agility<br>13       |                         |               |
| Sibling Rank<br>3:rd of 3 | Medical               |                   |                            | Eyesight<br>14      | Deity/Religion<br>Halea | Piety<br>23   |
| Parent<br>Knight, alive   |                       |                   |                            | Hearing<br>10       |                         |               |
| Estrangement<br>Unpopular |                       |                   |                            | Smell<br>9          | Notes                   |               |
| Clanhead<br>Father        |                       |                   |                            | Voice<br>11 Average |                         |               |

### PHYSICAL SKILLS

### COMMUNICATION

### CRAFT/LORE

### SPELLS/RITUALS

| Skill        | SB | ML | Skill     | SB | ML | Skill     | SB | ML | Name | LV | EML |
|--------------|----|----|-----------|----|----|-----------|----|----|------|----|-----|
| Climbing     | 12 | 48 | Awareness | 13 | 52 | Heraldry  | 13 | 52 |      |    |     |
| Jumping      | 12 | 48 | Oratory   | 13 | 52 | Physician | 13 | 39 |      |    |     |
| Stealth      | 15 | 45 | Rhetoric  | 14 | 56 | Law       | 14 | 56 |      |    |     |
| Throwing     | 13 | 52 | Ritual    | 13 | 39 |           |    |    |      |    |     |
| Dancing      | 15 | 45 | Singing   | 11 | 33 |           |    |    |      |    |     |
| Ledgerdemain | 15 | 45 | Intrigue  | 14 | 70 |           |    |    |      |    |     |
|              |    |    | Musician  | 11 | 22 |           |    |    |      |    |     |
|              |    |    | Lovecraft | 12 | 48 |           |    |    |      |    |     |
|              |    |    |           |    |    |           |    |    |      |    |     |
|              |    |    |           |    |    |           |    |    |      |    |     |
|              |    |    |           |    |    |           |    |    |      |    |     |

### COMBAT SKILLS

### LANGUAGES/SCRIPTS

| Skill      | SB | ML | Skill  | SB | ML |                  |    |    |  |  |  |
|------------|----|----|--------|----|----|------------------|----|----|--|--|--|
| Initiative | 13 | 91 | Harnic | 13 | 83 |                  |    |    |  |  |  |
| Unarmed    | 12 | 48 | Lakise | 14 | 84 |                  |    |    |  |  |  |
| Spear      | 11 | 44 |        |    |    | <b>SHEK PVAR</b> |    |    |  |  |  |
| Sword      | 11 | 44 |        |    |    | Convocation      | SB | ML |  |  |  |
| Shield     | 11 | 55 |        |    |    | Lyahvi           |    |    |  |  |  |
| Club       | 11 | 66 |        |    |    | Pleleahn         |    |    |  |  |  |
| Dagger     | 13 | 65 |        |    |    | Jmorvi           |    |    |  |  |  |
| Riding     | 13 | 65 |        |    |    | Fyvria           |    |    |  |  |  |
|            |    |    |        |    |    | Odivshe          |    |    |  |  |  |
|            |    |    |        |    |    | Savorya          |    |    |  |  |  |
|            |    |    |        |    |    | Neutral          |    |    |  |  |  |

# HårnMaster

## COMBAT PROFILE

Character Name: Sir Terkos av Direnhög  
 Occupation / Title Knight Errant

### COMBAT STATS WEAPON WGT WQ A/D HM B E P AML DML NOTES

|                 |    |             |   |    |     |   |   |   |   |    |    |          |
|-----------------|----|-------------|---|----|-----|---|---|---|---|----|----|----------|
| Initiative      | 91 | Kite Shield | 7 | 14 | 1/5 | - | 3 | - | - | 70 | 90 |          |
| Endurance       | 12 | Dagger      | 1 | 13 | 1/1 | 0 | 1 | 2 | 5 | 80 | 80 |          |
| Dexterity       | 12 | Broad Sword | 3 | 13 | 3/2 | 0 | 3 | 5 | 3 | 69 | 64 | On horse |
| Agility         | 13 | Mace        | 4 | 12 | 3/1 | 0 | 6 | - | - | 91 | 81 |          |
| Move            | 13 |             |   |    |     |   |   |   |   |    |    |          |
| Dodge (AGL × 5) | 65 |             |   |    |     |   |   |   |   |    |    |          |

### INJURIES LOAD (Items Worn/Carried) ARMOUR / CLOTHING MATERIAL AQ WT

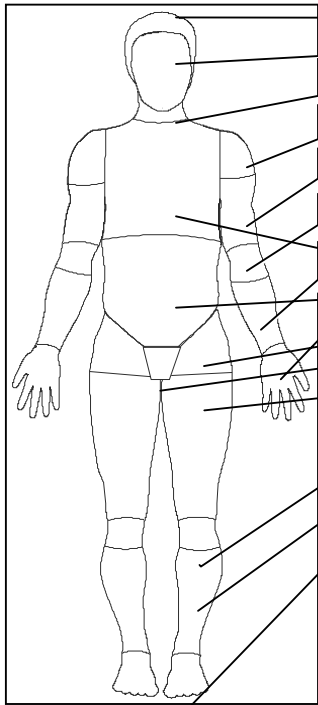
|                  |           |            |                     |    |                    |         |  |      |
|------------------|-----------|------------|---------------------|----|--------------------|---------|--|------|
| <b>Location</b>  | <b>HR</b> | <b>ILs</b> | <b>Armour</b>       | 61 | ¾-Helmet           | Plate   |  | 5,6  |
|                  |           |            | <b>Weapons</b>      | 12 | Cap                | Quilt   |  | 1,2  |
|                  |           |            | Moneybelt           |    | Tunic              | Quilt   |  | 13,2 |
|                  |           |            | 225 silver          |    | Byrnie             | Mail    |  | 22,0 |
|                  |           |            |                     |    | Coudes & Vambraces | Plate   |  | 5,6  |
|                  |           |            |                     |    | Gauntlets          | Leather |  | 0,8  |
|                  |           |            |                     |    | Leggings           | Leather |  | 8,8  |
|                  |           |            |                     |    | Knee Boots         | Leather |  | 3,8  |
| <b>Bloodloss</b> | <b>H6</b> |            | <b>Total Weight</b> | 73 |                    |         |  |      |

### PENALTIES SPEC. PENALTIES

|                             |   |              |  |  |
|-----------------------------|---|--------------|--|--|
| A. Injury Levels            |   |              |  |  |
| B. Fatigue Levels           |   |              |  |  |
| Universal (A+B)             |   |              |  |  |
| C. Encumbrance ENC=Load/End | 6 |              |  |  |
| Physical (A+B+C)            |   | <b>Total</b> |  |  |

### COMPUND LAYERS AQ B E P F

|           |                        |    |    |    |   |
|-----------|------------------------|----|----|----|---|
| Skull     | Plate + Quilt          | 11 | 13 | 8  | 6 |
| Face      | Plate                  | 6  | 10 | 6  | 2 |
| Neck      |                        |    |    |    |   |
| Shoulder  | Mail + Quilt           | 7  | 11 | 7  | 5 |
| Upper Arm | Mail + Quilt           | 7  | 11 | 7  | 5 |
| Elbow     | Plate                  | 6  | 10 | 6  | 2 |
| Forearm   | Plate                  | 6  | 10 | 6  | 2 |
| Hand      | Leather                | 2  | 4  | 3  | 3 |
| Thorax    | Mail + Quilt           | 7  | 11 | 7  | 5 |
| Abdomen   | Mail + Quilt           | 7  | 11 | 7  | 5 |
| Hip       | Mail + Quilt           | 7  | 11 | 7  | 5 |
| Groin     | Mail + Quilt + Leather | 9  | 15 | 10 | 8 |
| Thigh     | Mail + Quilt + Leather | 9  | 15 | 10 | 8 |
| Knee      | Leather + Leather      | 4  | 8  | 6  | 6 |
| Calf      | Leather + Leather      | 4  | 8  | 6  | 6 |
| Foot      | Leather + Leather      | 4  | 8  | 6  | 6 |



# HårnMaster

## CHARACTER PROFILE

Character Name: Urik  
Occupation / Title Lia-kavair

### BIRTH/FAMILY

### APPEARANCE

### PHYSICAL

### PERSONALITY

|                           |   |  |                         |                 |                         |               |
|---------------------------|---|--|-------------------------|-----------------|-------------------------|---------------|
| Species<br>Human          | Sex<br>Male   | Height<br>4' 11"                             | Frame<br>Light (8)      | Strength<br>10  | Intelligence<br>9       | Aura<br>8     |
| Birthdate<br>693-Lar-29   | Sunsign<br>Angberelius  | Weight<br>110 lbs                            | Comeliness<br>Plain (7) | Stamina<br>11   | Will<br>12              | Morality<br>7 |
| Birthplace<br>Sidenheim   | Culture<br>Feudal   | Other Appearance                             |                         | Dexterity<br>13 | Psyche                  |               |
|                           | Social Class<br>Serf  |  |                         | Agility<br>12   |                         |               |
| Sibling Rank<br>4:th of 4 | Parent<br>Herdsmen, mother dead<br>Estrangement<br>Average<br>Clanhead<br>Uncle | Medical<br>Alcoholism<br>Allergy to feathers |                         | Eyesight<br>14  | Deity/Religion<br>Naveh | Piety<br>19   |
| Hearing<br>9              |   |  |                         |                 |                         |               |
| Smell<br>15               |   |  |                         | Notes           |                         |               |
| Voice<br>11 Average       |   |  |                         |                 |                         |               |

### PHYSICAL SKILLS

### COMMUNICATION

### CRAFT/LORE

### SPELLS/RITUALS

| Skill        | SB | ML | Skill     | SB | ML | Skill       | SB | ML | Name | LV | EML |
|--------------|----|----|-----------|----|----|-------------|----|----|------|----|-----|
| Climbing     | 12 | 72 | Awareness | 13 | 78 | Lockcraft   | 13 | 78 |      |    |     |
| Jumping      | 11 | 66 | Oratory   | 9  | 18 | Animalcraft | 12 | 24 |      |    |     |
| Stealth      | 12 | 84 | Rhetoric  | 11 | 33 | Tracking    | 13 | 26 |      |    |     |
| Throwing     | 12 | 60 | Ritual    | 12 | 24 | Survival    | 11 | 33 |      |    |     |
| Ledgerdemain | 13 | 78 | Singing   | 10 | 30 | Weatherlore | 13 | 39 |      |    |     |
| Acrobatics   | 11 | 66 | Intrigue  | 10 | 60 |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |
|              |    |    |           |    |    |             |    |    |      |    |     |

### COMBAT SKILLS

### LANGUAGES/SCRIPTS

| Skill      | SB | ML | Skill  | SB | ML |                  |    |    |  |  |  |
|------------|----|----|--------|----|----|------------------|----|----|--|--|--|
| Initiative | 12 | 60 | Harnic | 11 | 61 |                  |    |    |  |  |  |
| Unarmed    | 12 | 60 |        |    |    |                  |    |    |  |  |  |
| Dagger     | 15 | 75 |        |    |    | <b>SHEK PVAR</b> |    |    |  |  |  |
| Blowgun    | 13 | 78 |        |    |    | Convocation      | SB | ML |  |  |  |
|            |    |    |        |    |    | Lyahvi           |    |    |  |  |  |
|            |    |    |        |    |    | Pleleahn         |    |    |  |  |  |
|            |    |    |        |    |    | Jmorvi           |    |    |  |  |  |
|            |    |    |        |    |    | Fyvria           |    |    |  |  |  |
|            |    |    |        |    |    | Odivshe          |    |    |  |  |  |
|            |    |    |        |    |    | Savorya          |    |    |  |  |  |
|            |    |    |        |    |    | Neutral          |    |    |  |  |  |



# HårnMaster

## COMBAT PROFILE

Character Name: Urik  
 Occupation / Title Lia-kavair

### COMBAT STATS WEAPON WGT WQ A/D HM B E P AML DML NOTES

|                 |    |         |   |    |     |   |   |   |   |    |    |                     |
|-----------------|----|---------|---|----|-----|---|---|---|---|----|----|---------------------|
| Initiative      | 60 | Blowgun | 1 | 8  | 1/1 | - | 1 | - | - | 83 | 83 | 25'                 |
| Endurance       | 11 | Dagger  | 1 | 11 | 1/1 | 0 | 1 | 2 | 5 | 90 | 90 |                     |
| Dexterity       | 7  | Taburi  | 1 | 10 | 1/0 | 0 | 0 | - | 4 | 90 | 85 | 20' 4, 40' 3, 80' 2 |
| Agility         | 10 |         |   |    |     |   |   |   |   |    |    | 0 -20 -40           |
| Move            | 10 |         |   |    |     |   |   |   |   |    |    |                     |
| Dodge (AGL × 5) | 50 |         |   |    |     |   |   |   |   |    |    |                     |

### INJURIES LOAD (Items Worn/Carried) ARMOUR / CLOTHING MATERIAL AQ WT

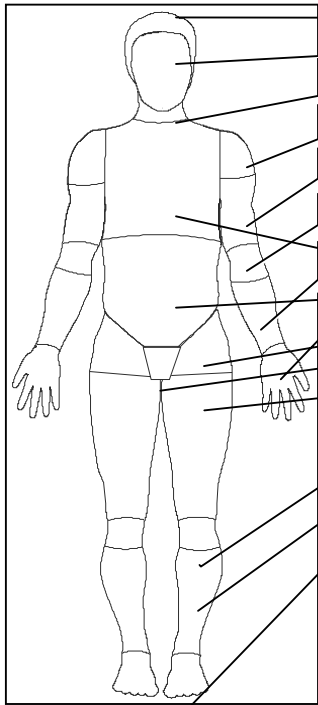
|                  |           |            |                     |             |              |                |  |            |
|------------------|-----------|------------|---------------------|-------------|--------------|----------------|--|------------|
| <b>Location</b>  | <b>HR</b> | <b>ILs</b> | <b>Armour</b>       | <b>9,8</b>  | <b>Robe</b>  | <b>Cloth</b>   |  | <b>7,8</b> |
|                  |           |            | <b>Weapons</b>      | <b>3</b>    | <b>Hood</b>  | <b>Cloth</b>   |  | <b>0,8</b> |
|                  |           |            | 36 silver           |             | <b>Shoes</b> | <b>Leather</b> |  | <b>1,2</b> |
|                  |           |            | Lavaryctia          |             |              |                |  |            |
|                  |           |            | Poison              |             |              |                |  |            |
|                  |           |            |                     |             |              |                |  |            |
|                  |           |            |                     |             |              |                |  |            |
| <b>Bloodloss</b> | <b>H6</b> |            | <b>Total Weight</b> | <b>12,8</b> |              |                |  |            |

### PENALTIES SPEC. PENALTIES

|                             |  |   |              |  |  |  |  |  |
|-----------------------------|--|---|--------------|--|--|--|--|--|
| A. Injury Levels            |  |   |              |  |  |  |  |  |
| B. Fatigue Levels           |  |   |              |  |  |  |  |  |
| Universal (A+B)             |  |   |              |  |  |  |  |  |
| C. Encumbrance ENC=Load/End |  | 1 |              |  |  |  |  |  |
| Physical (A+B+C)            |  |   | <b>Total</b> |  |  |  |  |  |

### COMPUND LAYERS AQ B E P F

|           |         |   |   |   |   |
|-----------|---------|---|---|---|---|
| Skull     | Cloth   | 1 | 1 | 1 | 1 |
| Face      |         |   |   |   |   |
| Neck      | Cloth   | 1 | 1 | 1 | 1 |
| Shoulder  | Cloth   | 1 | 1 | 1 | 1 |
| Upper Arm | Cloth   | 1 | 1 | 1 | 1 |
| Elbow     | Cloth   | 1 | 1 | 1 | 1 |
| Forearm   | Cloth   | 1 | 1 | 1 | 1 |
| Hand      |         |   |   |   |   |
| Thorax    | Cloth   | 1 | 1 | 1 | 1 |
| Abdomen   | Cloth   | 1 | 1 | 1 | 1 |
| Hip       | Cloth   | 1 | 1 | 1 | 1 |
| Groin     | Cloth   | 1 | 1 | 1 | 1 |
| Thigh     | Cloth   | 1 | 1 | 1 | 1 |
| Knee      | Cloth   | 1 | 1 | 1 | 1 |
| Calf      | Cloth   | 1 | 1 | 1 | 1 |
| Foot      | Leather | 2 | 4 | 3 | 3 |





# HårnMaster

## COMBAT PROFILE

Character Name: Yrlogoth  
Occupation / Title: Warrior

### COMBAT STATS WEAPON WGT WQ A/D HM B E P AML DML NOTES

|                 |    |             |   |    |     |     |       |     |    |       |
|-----------------|----|-------------|---|----|-----|-----|-------|-----|----|-------|
| Initiative      | 54 | Morningstar | 6 | 11 | 4/1 | -10 | 0 - 6 | 102 | 87 | Heavy |
| Endurance       | 12 | Buckler     | 3 | 11 | 1/3 | -   | 1 - 2 | 60  | 70 |       |
| Dexterity       | 7  |             |   |    |     |     |       |     |    |       |
| Agility         | 10 |             |   |    |     |     |       |     |    |       |
| Move            | 10 |             |   |    |     |     |       |     |    |       |
| Dodge (AGL × 5) | 50 |             |   |    |     |     |       |     |    |       |
|                 |    |             |   |    |     |     |       |     |    |       |

### INJURIES LOAD (Items Worn/Carried) ARMOUR / CLOTHING MATERIAL AQ WT

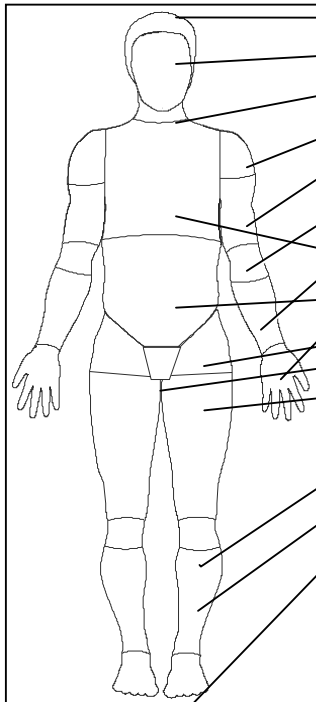
|                  |           |            |                     |      |         |      |  |      |
|------------------|-----------|------------|---------------------|------|---------|------|--|------|
| <b>Location</b>  | <b>HR</b> | <b>ILs</b> | <b>Armour</b>       | 36,5 | Hauberk | Mail |  | 32,5 |
|                  |           |            | <b>Weapons</b>      | 9    | Cowl    | Mail |  | 4,0  |
|                  |           |            |                     |      |         |      |  |      |
|                  |           |            |                     |      |         |      |  |      |
|                  |           |            |                     |      |         |      |  |      |
|                  |           |            |                     |      |         |      |  |      |
| <b>Bloodloss</b> | <b>H6</b> |            | <b>Total Weight</b> | 45,5 |         |      |  |      |

### PENALTIES SPEC. PENALTIES

|                             |   |              |  |  |  |  |  |  |
|-----------------------------|---|--------------|--|--|--|--|--|--|
| A. Injury Levels            |   |              |  |  |  |  |  |  |
| B. Fatigue Levels           |   |              |  |  |  |  |  |  |
| Universal (A+B)             |   |              |  |  |  |  |  |  |
| C. Encumbrance ENC=Load/End | 4 |              |  |  |  |  |  |  |
| Physical (A+B+C)            |   | <b>Total</b> |  |  |  |  |  |  |

### COMPUND LAYERS AQ B E P F

|           |            |   |    |   |   |
|-----------|------------|---|----|---|---|
| Skull     | Mail + Fur | 6 | 11 | 6 | 4 |
| Face      | Fur        | 4 | 3  | 1 | 3 |
| Neck      | Mail + Fur | 6 | 11 | 6 | 4 |
| Shoulder  | Mail + Fur | 6 | 11 | 6 | 4 |
| Upper Arm | Mail + Fur | 6 | 11 | 6 | 4 |
| Elbow     | Mail + Fur | 6 | 11 | 6 | 4 |
| Forearm   | Mail + Fur | 6 | 11 | 6 | 4 |
| Hand      | Fur        | 4 | 3  | 1 | 3 |
| Thorax    | Mail + Fur | 6 | 11 | 6 | 4 |
| Abdomen   | Mail + Fur | 6 | 11 | 6 | 4 |
| Hip       | Mail + Fur | 6 | 11 | 6 | 4 |
| Groin     | Mail + Fur | 6 | 11 | 6 | 4 |
| Thigh     | Mail + Fur | 6 | 11 | 6 | 4 |
| Knee      | Fur        | 4 | 3  | 1 | 3 |
| Calf      | Fur        | 4 | 3  | 1 | 3 |
| Foot      | Fur        | 4 | 3  | 1 | 3 |



**Mercenary**

|           |    |             |    |
|-----------|----|-------------|----|
| Strength  | 12 | Move        | 12 |
| Dexterity | 12 | Dodge       | 60 |
| Agility   | 12 | Initiative  | 72 |
| Endurance | 12 | Encumbrance | 6  |

**Weapon**

|             | <b>A/D</b> | <b>WQ</b> | <b>B/E/P</b> |
|-------------|------------|-----------|--------------|
| Spear       | 95/85      | 11        | 4/-/7        |
| Roundshield | 75/90      | 13        | 2/-/-        |
| Falchion    | 80/70      | 12        | 4/7/1        |
| Dagger      | 65/65      | 11        | 1/2/5        |

**Armor****B/E/P/F**

|                    |          |
|--------------------|----------|
| Plate Half-Helm    | 6/10/6/2 |
| Cloth Hood         | 1/1/1/1  |
| Cloth Tunic        | 1/1/1/1  |
| Ring Byrnie        | 3/6/4/3  |
| Leather Gauntlets  | 2/4/3/3  |
| Leather Leggings   | 2/4/3/3  |
| Leather Calf Boots | 2/4/3/3  |

**Gargu-Hyeka**

|           |    |             |    |
|-----------|----|-------------|----|
| Strength  | 11 | Move        | 11 |
| Dexterity | 11 | Dodge       | 55 |
| Agility   | 11 | Initiative  | 52 |
| Endurance | 11 | Encumbrance | 2  |

**Weapon**

|             | <b>A/D</b> | <b>WQ</b> | <b>B/E/P</b> |
|-------------|------------|-----------|--------------|
| Mankar      | 70/65      | 11        | 2/5/0        |
| Roundshield | 55/70      | 13        | 2/-/-        |

**Armor****B/E/P/F**

|               |         |
|---------------|---------|
| Hide          | 4/3/1/3 |
| Leather Tunic | 2/4/3/3 |